The game selection menu is activated by pressing BOTH Player 1 start and Player 2 start buttons at the same time. The game selection menu will appear.

To select the next game, use the **left** and **right** buttons to move up and down. Once the desired game is selected, press the **fire** button to start that game.
At the bottom of the screen is the configuration utility. Pressing fire while "configuration options" is selected will cause a menu of configuration options to be displayed.
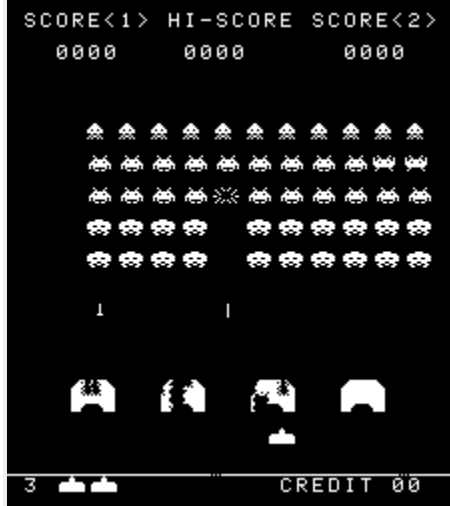
Space Invaders Multigame -- Game Details

The Space Invader Multigame kit has a hardware limitation that limits the maximum number of games to 8. The 8 games included in the kit are:
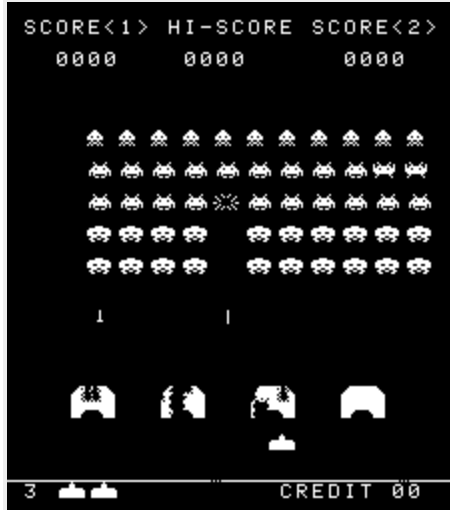
- Space Invaders
- Space Invaders Deluxe
- Jatre Specter
- Lunar Rescue
- Space Laser
- Balloon Bomber
- Galaxy Wars
- Solar Fight

The following sections give brief descriptions of each game, links to various other sites, and 3 sample screen shots.
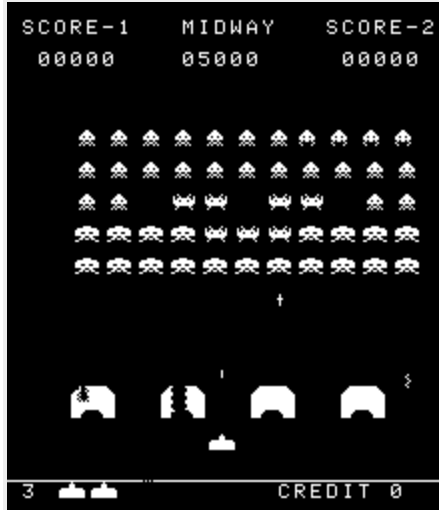
Space Invaders

```
SCORE<1> HI-SCORE SCORE<2>
 0000     0000      0000


    ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲
    ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲
    ▲ ▲ ▲ ▲ ※ ▲ ▲ ▲ ▲ ▲ ▲
    ▲ ▲ ▲ ▲    ▲ ▲ ▲ ▲ ▲
    ▲ ▲ ▲ ▲    ▲ ▲ ▲ ▲ ▲

       ↓       |


    ⌂   ⌂   ⌂   ⌂
            ▲
 3  ▲▲          CREDIT 00
```

```
SCORE<1> HI-SCORE SCORE<2>
 0000     0000      0000


    ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲
    ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲ ▲
    ▲ ▲ ▲ ▲ ※ ▲ ▲ ▲ ▲ ▲ ▲
    ▲ ▲ ▲ ▲    ▲ ▲ ▲ ▲ ▲
    ▲ ▲ ▲ ▲    ▲ ▲ ▲ ▲ ▲

       ↓       |


    ⌂   ⌂   ⌂   ⌂
            ▲
 3  ▲▲          CREDIT 00
```

Space Invaders

```
SCORE<1> HI-SCORE SCORE<2>
 0000     0000      0000



       PLAY

    SPACE   INVADERS


  *SCORE ADVANCE TABLE*
     ▲=? MYSTERY
     ▲ =30 POINTS
     ▲=20 POINTS
     ▲=10 POINTS




            CREDIT 00
```

Space Invaders Deluxe

SCORE-1   MIDWAY   SCORE-2
00000   05000   00000

SPACE INVADERS PART II

* MIDWAY MFG. CO. *

CREDIT 0

Space Invaders

SCORE-1   MIDWAY   SCORE-2
00000   05000   00000

3   CREDIT 0

Space Invaders

SCORE-1   MIDWAY   SCORE-2
00000   05000   00000

SCORE ADVANCE TABLE

=200 POINTS

= ? MYSTERY

= 30 POINTS

= 20 POINTS

= 10 POINTS

CREDIT 0

Jatre Specter

```
SCORE<1> HI-SCORE SCORE<2>
        <A>    <B>
 0000   0000  0000    0000


        PLAY

     JATRE   SPECTER

   *SCORE ADVANCE TABLE*
      🦑=? MYSTERY
      👾=30 POINTS
      👾=20 POINTS
      👾=10 POINTS



                CREDIT 00
```

Space Invaders

```
SCORE<1> HI-SCORE SCORE<2>
        <A>    <B>
 0000   0000  0000    0000


  👾 👾 👾 👾 👾 👾 👾 👾 👾 👾 👾
  👾 👾 👾 👾 👾 👾 👾 👾 👾 👾 👾
  👾 👾 👾 👾 👾 👾 👾 👾 👾 👾 👾
  👾 👾 👾 👾 👾 👾 👾 👾 👾 👾 👾
  👾 👾 👾 👾 👾 👾 👾 👾 👾 👾 👾



    🛡    🛡    🛡    🛡

 3  🚀🚀         CREDIT 00
```

Space Invaders

```
SCORE<1> HI-SCORE SCORE<2>
        <A>    <B>
 0000   0000  0000    0000




      INSERT   COIN

    <1 OR 2 PLAYERS>

   SELECT A OR B GAME

   A FOR PROFESSIONAL

 3  🚀🚀         CREDIT 00
```

Lunar Rescue

Space Invaders

Space Invaders
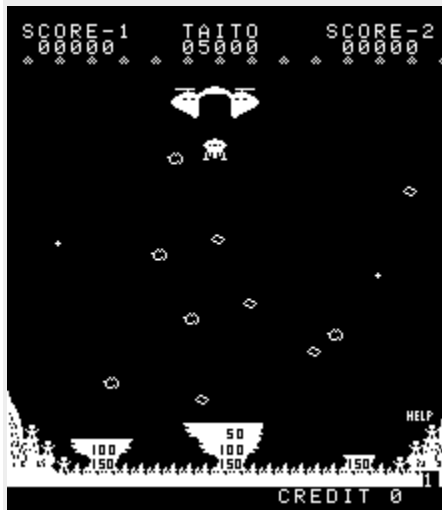
Space Laser – Single Player ONLY

Space Invaders
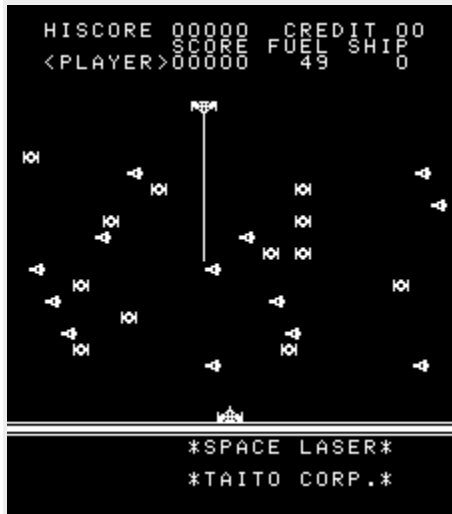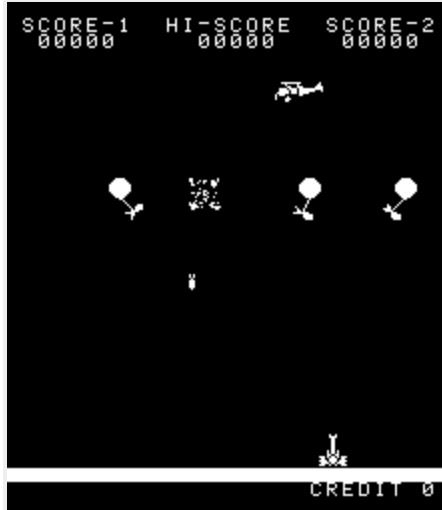

Space Invaders
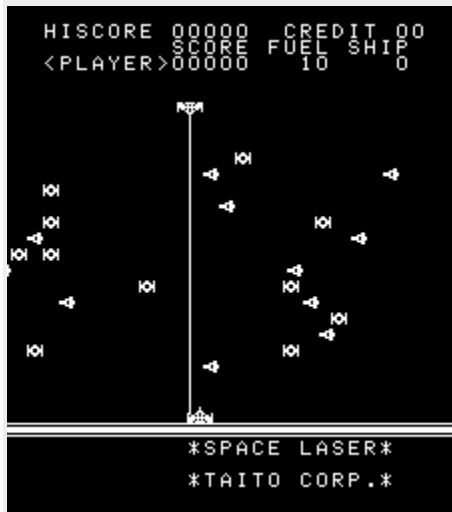
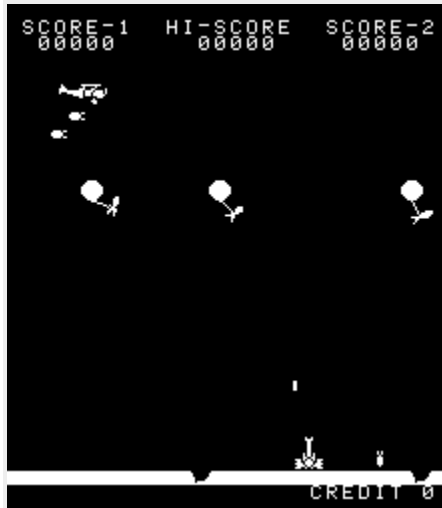## Balloon Bomber

Space Invaders

Space Invaders

Galaxy Wars – NO FREE PLAY

```
SCORE(1)  HI-SCORE  SCORE(2)
     0         0         0




        PLAY
      GALAXY WARS
      INSERT   COIN
    (1 OR 2 PLAYERS)
    *1 PLAYER   1 COIN
    *2 PLAYERS 2 COINS




                    CREDIT 00
```

Space Invaders

```
SCORE(1)  HI-SCORE  SCORE(2)
     0         0         0




3              CREDIT 00
```

Space Invaders

```
SCORE(1)  HI-SCORE  SCORE(2)
     0         0         0




3              CREDIT 00
```

Solar Fight

```
SCORE<1>  HI-SCORE  SCORE<2>
  00000     00000     00000




        *SCORE*
    UFO     100~500
    METEO   50~70
    COMET   800




ENERGY 15000      CREDIT 0
```
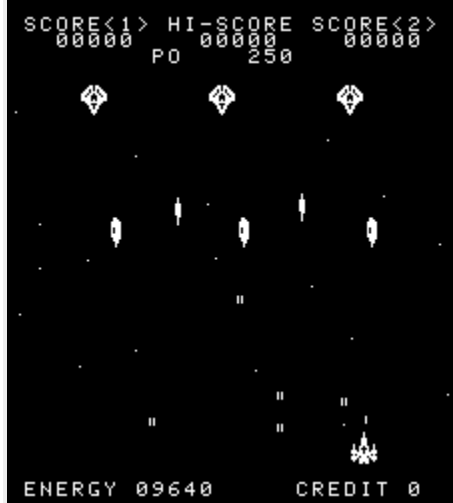
Space Invaders

```
SCORE<1>  HI-SCORE  SCORE<2>
  00000     00000     00000
        POINT 330








ENERGY 14190     CREDIT 0
```

Space Invaders

```
SCORE<1>  HI-SCORE  SCORE<2>
  00000     00000     00000
         PO     250








ENERGY 09640     CREDIT 0
```